

HardBlare, a hardware/software co-design approach for Information Flow Control

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February 18, 2020















CIDRE research group



Attack comprehension

- Hardware attacks (side channel, fault injection)
- Malware analysis (Android & Windows)

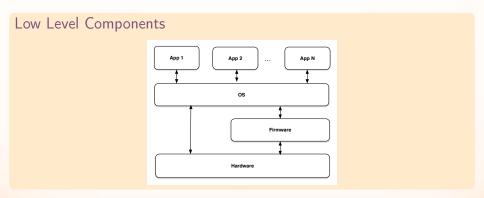
Attack detection (anomaly-based intrusion detection)

- Low-level software (OS, firmware)
- Distributed systems (cloud, Industrial Control Systems, etc.)
- Detection of ransomware attacks

Attack resistance

- Formal methods for security
- Deceptive security
- Blockchain

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Hardware-based Security Mechanisms

- Rely on hardware mechanisms (e.g. CPU rings, SMM, etc.)
- Used by trusted software to protect from non-trusted code

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Characteristics of HSM

- Security mechanisms implemented in hardware \rightarrow more secure, lower runtime overhead
- Complexe interactions with other software and hardware components \rightarrow potential vulnerabilities

Research Tracks

- Can we trust existing HSM (e.g. SMM, SGX, TrustZone, etc.)?
 - SpecCert: Specifying and Verifying Hardware-based Security Enforcement
 - FreeSpec: Modular Verification of Components
- Can we propose new HSM?
 - Collaboration with HP Labs: Co-processor-based Behavior Monitoring of SMM Code
 - HardBlare: an Efficient Hardware-assisted DIFC for Non-modified Embedded Processors

HardBlare project



General information

- Started in October 2015. Duration: 3 years (some works are still ongoing)
- Funding: 2 PhD students and 1 PostDoc

Partners

- CentraleSupélec, IETR (SCEE) @ Rennes
 - Pascal Cotret (Ass. Prof.) now at ENSTA Bretagne
 - Muhammad Abdul Wahab (PhD student) now R&D engineer at Ultraflux

• CentraleSupélec/Inria, IRISA (CIDRE) @ Rennes

- Guillaume Hiet (Ass. Prof.)
- Mounir Nasr Allah (PhD student)
- UBS, Lab-STICC @ Lorient
 - Guy Gogniat (Full Prof.), Vianney Lapôtre (Ass. Prof.)
 - Arnab Kumar Biswas (Postdoc) now research Fellow at NUS

How to secure embedded systems?



- The best strategy would be to avoid vulnerabilities
- Indeed many preventive approaches have been proposed
 - Static analysis of software code
 - Dynamic verification enforced by the runtime environment
 - Cryptography, etc.
- In practice
 - Preventive approaches are not systematically used (*e.g.* a lot of software are still using C)
 - They are not sufficient to prevent all the attacks (*e.g.* using Java or OCaml does not prevent logical errors)
- It is also important to **monitor** systems to **detect intrusions at runtime**
- Detecting attacks or intrusions is just the first step of reactive security and alerts could be used to
 - Notice security incidents to administrators
 - Stop or modify execution
 - Put the system in quarantine, etc.

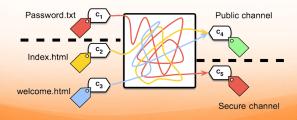


Motivation

A generic approach to detect attacks against confidentiality and integrity at different levels

DIFT principle

- We attach **labels** called tags to **containers** and specify an information flow **policy**, *i.e.* relations between tags
- At runtime, we **propagate** tags to reflect information flows that occur and **detect** any **policy violation**



Different levels of DIFT



Coarse-grained approach: OS level

- Monitor system calls: containers = files, memory pages
- Pros & cons
 - + Monitor in kernel side protected from userland
 - $+\,$ Tagging files is easier for the end user to specify its security policy
 - + Low runtime overhead
 - Over-approximation of application internal behavior
 - Cannot detect low-level attacks

Fine-grained approach: machine language level

- Monitor instruction execution: containers = registers, memory words
- Pros & cons
 - + Precise monitoring
 - Huge overhead and no isolation if implemented in software
 - Cannot tag persistent storage (files) if implemented in hardware

Originality of our approach



- Combines hardware/software fine-grained DIFT with OS-level tagging to associate labels to registers, memory and files
 - Helps the end-user to specify the security policy
 - Saves the security contexts between reboots
- Implements tag propagation in an **external co-processor** to isolate the monitor with **no modification of the main CPU**
- Main challenge: isolating the monitor in a dedicated co-processor creates a **semantic gap** between the monitor and the monitored system:
 - How can the isolated co-processor extract some information from the main CPU to infer the behavior of the monitored code?
- Solve the semantic-gap issue by an original combination of approaches:
 - pre-computing of **annotations** during the compilation of applications
 - sending of branching information using hardware trace mechanisms
 - sending of addresses of read/write accesses using instrumentation of the application code



- We target software attacks that directly modify the values of containers (files, registers, memory)
- We do no handle physical attacks (*e.g.* fault injection using laser or physical side channel attacks)
- We only monitor applications
 - The OS kernel is part of our TCB
 - We could reduce the TCB to the kernel code that manages file tags and communicates with the co-processor

Use case and technological choices



Use case

- Embedded systems using rich OS in security critical contexts
 - Such systems cannot be redeveloped from scratch for economical reasons
 - Security concerns allow important modifications of existing systems if some level of compatibility with applications and drivers is achieved

Software technological choices

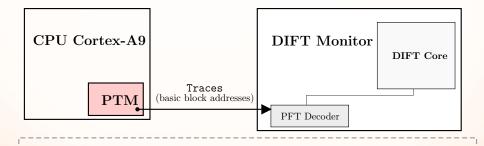
- Linux embedded systems compiled with LLVM using Yocto
 - Open-source: implementation and evaluation of our approach
 - Very popular in embedded systems and simpler than Android

Hardware technological choices

- Digilent ZedBoard using Xilinx ZYNQ SoC
- Combine two hardcores (ARM Cortex A9) with an FPGA

PTM Traces





System RAM

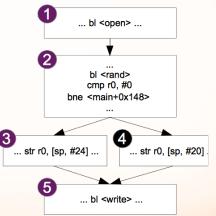
PTM Traces

```
int main() {
    int file_public, file_secret, file_output;
    char public_buffer[1024];
    char secret_buffer[1024];
    char *temporary_buffer;
    file_public = open("files/public.txt",O_RDONLY);
    file_secret = open("files/secret.txt",O_RDONLY);
    file_output = open("files/output.txt",O_WRONLY);
    read(file_public, public_buffer, 1024);
    read(file_secret, secret_buffer, 1024);
```

```
if( (rand() % 2) == 0){
    temporary_buffer = public_buffer;
}
else{
    temporary_buffer = secret_buffer;
}
```

```
write(file_output, temporary_buffer, 1024);
return 0;
```





PTM trace : { 1; 2; 3; 5 }

Static Analysis

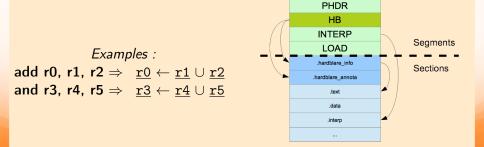


Problem

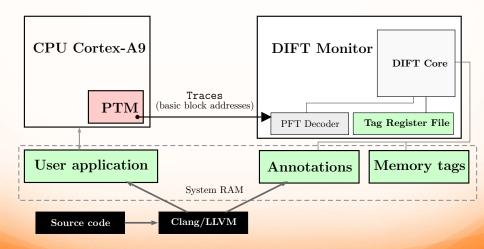
We need to know what's happened between two jumps

Solution

During compilation we also generate **annotations** that will be executed by the co-processor to propagate tags







Instrumentation



Problem

Some addresses are resolved/calculated at run-time

Solution

- Instrument the code during the last phase of the compilation process
- The register r9 is dedicated for the instrumentation
- The instrumentation FIFO address is retrieved via a UIO Driver

Examples :

$$\begin{array}{ll} \mbox{ldr r0, } [r2] \Rightarrow & \begin{array}{l} \mbox{str r2, } [r9] \\ \mbox{ldr r0, } [r2] \end{array} \\ \mbox{str r3, } [r4] \Rightarrow & \begin{array}{l} \mbox{str r5, } [r9] \\ \mbox{str r3, } [r5] \end{array} \end{array}$$

Instrumentation: different strategies



Recover memory addresses

InstructionAnnotationldr r1, [r2, #4] $\underline{r1} \leftarrow mem (r2 + 4)$

Two possible strategies

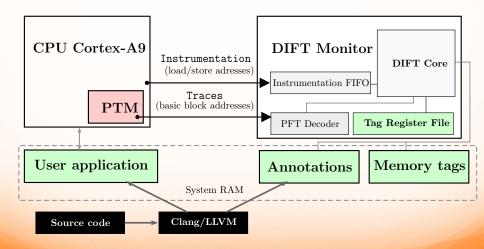
- **1** Strategy 1: Recover all memory address through instrumentation
- ② Strategy 2: Recover only register-relative memory address through instrumentation



Recover only register-relative memory address through instrumentation

Example Instructions	Annotations	Memory address
		recovery
sub r0, r1, r2	$\underline{r0} = \underline{r1} + \underline{r2}$	
mov r3, r0	<u>r3</u> = <u>r0</u>	
str r1, [PC, #4]	$\underline{\texttt{@Mem(PC+4)}} = \underline{\texttt{r1}}$	CoreSight PTM
ldr r3, [SP, #-8]	$\underline{r3} = \underline{@Mem(SP-8)}$	Static analysis
str r1, [r3, r2]	$\underline{\texttt{@Mem}(\texttt{r3+r2})} = \underline{\texttt{r1}}$	instrumented





RfBLare: handling system calls

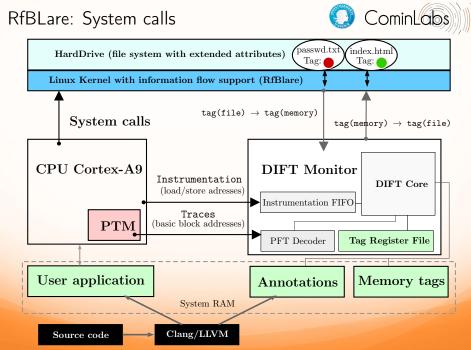


Problems

- We want to transmit tags from/to the operating system
- We want to persistently store tags in the system

Solutions

- Intercept syscalls using Linux Security Modules Hooks
- Attach labels to files in Extended file attributes
- The OS communicates with the co-processor to propagate tags:
 - When **reading** data from a file: $tag(file) \rightarrow tag(buffer)$
 - When writing data to a file: $tag(buffer) \rightarrow tag(file)$



Software developments



Software

- Modification of the Linux kernel:
 - LSM module to handle file tags
 - Communication with the co-processor
- Patch of the official Linux kernel PTM driver
 - Initial support of the ARM PTM trace mechanism was incomplete
 - The patch has been accepted by kernel maintainers ^a
- Modification of the Linux loader (ld.so) to load annotations
- Development of a LLVM backend pass
 - Compute annotations and save them in the elf binary file
 - Instrument application code to send read/write addresses
- All the software code is available on private project git repo
 - Access can be granted on demand
 - Will be published on public repo after the integration process

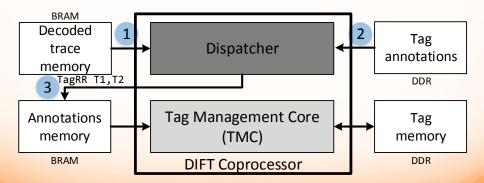
^ahttps://lore.kernel.org/patchwork/patch/723740/

DIFT coprocessor¹



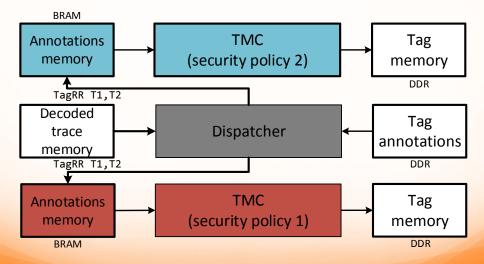
Two cores

- Dispatcher
- TMC (Tag Management Core)



Use cases: Multiple security policies





Conclusion



Contributions

- Recovery of required information for DIFT on hardcore CPU
- Dedicated DIFT coprocessor for the ARM architecture
- Integration of OS support in the hardware-assisted DIFT
- Implementation of the proposed approach on the Zynq SoC
- Scalable solution for multiple security policies and multicore/multiprocessor systems

Perspectives

- Finalizing hardware integration and security evaluation
- Reducing the TCB, implementing isolation of kernel parts using TrustZone
- Reducing instrumentation overhead (by optimizing the static analysis)